



WELLS CAVE NATURE PRESERVE ACCESS RULES

1. No recreational tours of the cave for pay will be permitted.
2. No campfires or camping on the property are permitted.
3. No one is allowed on the property between the hours of 9 a.m. and 6 a.m., except for members of the Management Committee or as authorized in writing by The Wells Cave Nature Preserve Committee.
4. Visitors must use only established surface trail paths. To protect surface flora and to reduce erosion, no off-trail activities or use are permitted, including climbing and rappelling.
5. Disturbing or destroying plants or animals on the property or in the cave is not allowed except with written authorization for permitted research or monitoring.
6. All waste and trash must be carried away.
7. Parking on the property is only allowed in the designated parking area.
8. Visitors shall complete the **Trip Card** (example below). The caves on the preserve are open for recreational caving. The caves do not require special permission or a release form for normal caving. A kiosk/registration box is just inside the entrance sink and out of sight of the road. Anybody entering the cave is requested to complete a trip card and place it in the IN Slot. On leaving the cave, they would move the card to an OUT box.

Commercial Use Statement: The Board of Governors of the National Speleological Society reaffirms its standing policy that bans the commercial use of our properties, and specifically, prohibits any activity where a charge of any type is made or a payment of any type made to anyone organizing or leading a trip to the cave preserve.

Wells Cave Nature Preserve Trip Card

Date & time in ___/___/_____

Date & time out ___/___/_____

Trip leader _____

Number in Party ____ (Please list the trip members below or on the back.)

Purpose of trip

Was there anything unusual or any problem you noted on the property that of which the manager should be aware? _____

For entry to the cave, standard caving gear will be required. This includes helmet with a chinstrap; three sources of light, one of which is mounted on the helmet; and at least three people in the party.